## Daniel Fitzgerald

## Summary

An ardent roboticist, perseverant engineer, multidisciplinary maker, and intrepid teammate.

	Education
2017	Massachusetts Institute of Technology, MS - Media Arts and Sciences. Thesis: Reveal: A Mixed Reality Robotic Tangible Interface Advisor: Prof. Hiroshi ISHII
2015	Worcester Polytechnic Institute, BS - Robotics Engineering / Computer Science. Senior Project: HydroDog: A Quadruped Robot Actuated by Soft Hydraulic Muscles
	Work Experience
2021 - 2024	<ul> <li>Charge Robotics, Robotics Engineer, 1st Employee, in-person (Oakland CA).</li> <li>Made an autonomous telehandler, including drive-by-wire retrofits and autonomous software.</li> <li>Owned the entire development of a robot workstation to pick and place various metal brackets.</li> <li>Led field operations for delivery and installation of solar tracker hardware, including planning and testing SOPs, and improving the process on-site during pilot projects</li> </ul>
2017 - 2021	<ul> <li>iRobot, Software Engineer, SLAM Team, remote (Bedford MA).</li> <li>Implemented set of internal python analytics tools for comparing robot logs to ground-truth data to assess localization accuracy.</li> <li>Used the tools to characterize the performance of robot gyroscopes and find problems with factory IMU calibration and gyroscopic drift.</li> <li>Created a cloud infrastructure (AWS Batch Jobs) integrated with Jenkins to run the analytics on PR builds to detect regressions in the SLAM system.</li> </ul>
2015 - 2017	<ul> <li>MIT Media Lab, Research Assistant, Tangible Media Group, Cambridge, MA.</li> <li>Lead research on interactive programmable materials.</li> <li>Teaching Assistant for MAS.834 Tangible Interfaces</li> <li>Exhibitor for 'Radical Atoms' Main Exhibit at Ars Electronica Festival 2016</li> <li>Competitor, TechCrunch Robotics Sessions, 2017</li> </ul>
Summer 2015	<ul> <li>Amazon Robotics, Software Intern, Fulfillment Center Automation, Westborough, MA.</li> <li>Developed a custom computer vision pipeline for object recognition and 3D pose estimation in real time in C++ with OpenCV</li> <li>Designed datatypes for storing and retrieving 3D registration features from scanned objects.</li> <li>Constructed a stereoscopic camera rig for 3D scanning and reconstruction.</li> <li>Created automatic pipeline for camera calibration and relative pose estimation.</li> </ul>
Summer 2014	<ul> <li>Harvard University, Automation Research Engineer, Lewis Research Group, Microrobotics Laboratory, Cambridge, MA.</li> <li>Designed and fabricated 3D-printable soft robots and conductive circuits.</li> <li>Created a framework for parametric design of modular microfluidic functional structures.</li> <li>Developed software tool-chains and slicing algorithms for fabricating 3D printable electronics.</li> </ul>
Summer 2013	<ul> <li>Harvard University, Undergraduate Researcher, Lewis Research Group, Wyss Institute for Biologically Inspired Engineering, Cambridge, MA.</li> <li>Adapted open-source 3D printing software for use on custom multi-material additive manufacturing.</li> <li>Fabricated novel hybrid ink+thermoplastic extruder and patterning processes for 3D printers.</li> <li>Scripted automatic G-code sequences for a custom multi-material bio-printer.</li> </ul>
2011 - 2013	<ul> <li>Worcester Polytechnic Institute, Teaching Assistant / Machine Shop Assistant / Lab Monitor, Design and Manufacturing Laboratories, Worcester, MA.</li> <li>Supervised CNC machining classes of up to 12 students.</li> <li>Maintained machines and shop facilities and set up new equipment.</li> <li>Assisted students with CAM designs and CNC setup and operation for manufacturing projects.</li> </ul>

## Selected Projects 2017 Reveal: A Robotic Tangible Interface for Mixed Reality, Master's Thesis Project. A shape-changing tangible interface for dynamic interaction with room-scale virtual environments. The system consists of a mobile haptic force-controlled pin array ("Shape Display") that conforms to virtual geometry. The robot is tracked in real time by SteamVR in the Unity Engine, and integrated with projection-mapping, hand-tracking, and an HMD for AR/VR experiences. 2015 Phobos First: A Mission to Settle Mars, Interactive Qualifying Project. A proposal for a Mars colonization strategy using Phobos as a forward operating base to teleoperate construction robots on the surface. Selected Publications 2016 An Integrated Design and Fabrication Strategy for Entirely Soft, Autonomous Robots, Nature. Michael Wehner, Ryan Truby, Daniel Fitzgerald, Bobak Mosadegh, George Whitesides, Jennifer Lewis, Robert Wood 2019 inFORCE: Bi-directional 'Force' Shape Display for Haptic Interaction, TEI. Ken Nakagaki, Daniel Fitzgerald, Zhiyao (John) Ma, Luke Vink, Daniel Levine, Hiroshi Ishii Certifications Forklift Class IV Operator. Open Water SDI. Scuba HAM Radio Technician. OSHA 10-Hour General Industry. Skills ROS1/2, SLAM, Sensor Fusion, Planning/Navigation, Computer Vision, Machine Learning, Robotics Data Analysis, 3D Transform Math, 3D Visualizations, Motor Controllers, CAN, IO-Link, ZMQ, Industrial Robot Arms, Haptic Interfaces, Series-Elastic Actuators, AR/VR. Python, C/C++, C# (Unity), CMake, Git, SCRUM, Embedded Systems. Software Hardware CAD (OnShape, Autodesk Inventor), CAM, Engineering Drawings, Design for 3D Printing. Prototyping 3D Printing, Laser Cutting, CNC Milling and Turning, Sheet Metal Fabrication, Hand Tools. Activities. MIT 2015 Students for the Exploration and Development of Space (SEDS), Mars City Design Team, Member. Designed a city on Mars, which was a winning entry in the 2016 Mars City Design Competition. 2016 - 2017 Media Lab Space Initiative, Leading Member. Helped establish the initiative, with the goal of promoting space-related research and projects. 2015 - 2016Students for a Just and Stable Future, Environmental Activist. Staged a student sit-in to prompt the MIT establishment to divest the institution from fossil fuels. Activities, WPI

- 2012-2015 **Collab-Lab Student Makerspace**, *Co-Founder*, *President*, *Lab Manager*. Co-founded and led a new student organization dedicated to fostering extracurricular projects and learning, and to serve as a hub for the maker community on campus.
- 2013 2015 Rho Beta Epsilon Robotics Engineering Honors Society, Member.
- 2013 2015 Toastmasters Student Chapter, Secretary.
- 2013 2015 Running Club, Co-Founder, Secretary.
- 2014 2015 Students for a Just and Stable Future, Environmental Activist.
- 2013 2015 Entrepreneurship Club, Member.
- 2012 2015 Philosophical Society, Treasurer.